

INTRAMURAL VOLLEYBALL RULES

2009

A. PLAYER, POSITIONS & SUBSTITUTES

1. A team consists of six (6) players. A team may begin or end a match with four (4) players. A 10-minute grace period is allowed before a forfeit is declared. However, 2 points will be added to the opposing team (in each game) for every minute that a team is late.
2. There is no limit to the number of substitutions a team may have in a game.
3. Substitutes must notify the scorer and be recognized by the second (down) referee before entering a game.
4. Substitutes may enter the game in any position.

B. TIME PERIODS, SCORE & TIE BREAKERS

1. There is a 50-minute match time limit. A game, which is in progress as time expires, will be concluded using rally point scoring.
2. A match winner will be determined by the best 2 out of 3 games. First and second games are 25-point rally scoring. Teams must win each game by 2 points. A cap of 30 points will be used. A 15-point rally scoring third game will be played if necessary.
3. Winner of the coin toss will determine choice of side or serve. Service will alternate for the second game. A coin toss will determine choice of side or serve for the third game.
4. A one-minute interval will be allowed between games of a match.
5. Rally Point Scoring.

C. UNIFORMS & EQUIPMENT

1. All participants must wear court shoes while playing.
2. Game balls will be provided by the Recreational Sports & Wellness Department. Practice balls may be checked out from Equipment Issue in the Pennington Student Activity Center.
3. Players are not permitted to wear hats or any headgear that covers the entire head (head bands are permitted) or jewelry of any kind. Equipment that could, in the officials' opinion, cause injury to other players is also prohibited.

D. POINTS OF EMPHASIS

1. Blocking a served ball is a fault.
2. The team receiving the ball for service shall rotate one position clockwise before serving (this includes the first serve of each game).
3. The ball may contact any part of a player's body on or above the knees.
4. Players may reach over the net to block a ball (rooftop block).
5. Players may have successive contacts (double hits) of the ball during blocking and during a single attempt to make the first team hit of a ball coming from the opponents, even if the ball is blocked, provided there is no finger action used during the effort and the ball is not held or thrown.

Corec Modifications

- 👉 There must be a greater or equal number of females to males on the court at all times.
- 👉 Females must substitute for females and males only for males.
- 👉 The net shall be set at men's (7'11 5/8") height.
- 👉 The serving order and position on the court at service shall be an alternation of male and female or vice versa.
- 👉 When the ball is played more than once by a team, a female player must make at least one of the contacts. Contact of the ball during blocking shall not constitute playing the ball. There is no requirement for a male player to contact the ball, regardless of the number of hits by a team.
- 👉 When only one male player is in the front row at service, one male back row player may be forward of the attack line for the purpose of blocking. The remaining back row players must be behind the attack line at the time the ball is contacted by the blockers.
- 👉 No female back row player may participate in a block
- 👉 Players may not attack the ball on the opposite side of the net.
- 👉 The team receiving the ball for service must rotate one position clockwise before serving (this includes the first service of each game).
- 👉 Men may spike from anywhere on the court, but the back row rule must be observed.
- 👉 Players may have successive contacts (double hit) of the ball during blocking and during a single attempt to make the first team hit of a ball coming from the opponents, even if the ball is blocked, provided there is no finger action used during the effort and the ball is not held or thrown.